



GK-88

Intervention Activities Guide (IAG)
Blackline Masters



Graphophonemic Knowledge | Contractions, High-Frequency Words and Homonyms: Contractions

GK-88 **Contraction Memory**

Blackline Master available
www.tpri.org

Students play a Memory-style card game, attempting to find two words that combine to form a contraction.

MATERIALS: *Contractions and word lists, index cards, marker*

- 1 Write contractions on index cards, one per card. On separate cards, write pairs of words that comprise each of those contractions, one word per card.
- 2 Shuffle and arrange the word cards face down on a table. Put the contraction cards in a stack for students to draw from.
- 3 Students take turns drawing and turning over a contraction card, and then turning over two word cards. If the overturned cards form the contraction, the student says the two words and the contraction, and picks up all three cards. If there's no match, the player returns the contraction card to the bottom of the stack and turns the word cards face down.
- 4 Play continues with each student taking one turn at a time until all contractions are matched with the correct word pair.

EXTENSION: Students make their own contractions cards for a Memory game and play with a partner.



PREPARATION OF MATERIALS: Print the Contraction Cards on one color of paper and the Word Cards on another color. Cut the cards apart. Follow the directions for play.

Contraction Cards	
I've	who's
you're	isn't
won't	they'll
that's	aren't

Word Cards	
I	have
who	is
you	are
is	not

Word Cards	
will	not
they	will
that	is
are	not

I've

who's

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you're

isn't

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won't

they'll

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that's

aren't

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I

GK-88

have

GK-88

who

GK-88

is

GK-88

you

GK-88

are

GK-88

is

GK-88

not

GK-88

will

not

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they

will

GK-88

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that

is

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are

not

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